

MINI FAMILY



From the age of 4 years



From 2 to 4 players



Contents: 28 cards, 7 families:

- Toad family 
 - Sorcerer family 
 - Royal family 
 - Ghost family 
 - Troubadour family 
 - Knight family 
 - Fairy family 
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Aim of the game: to collect the highest number of completed families.



Rules of the game : Each family has 4 family members. (Father, Mother, Son and Daughter) A family is completed once a player holds all 4 members of the same family. 5 cards are dealt to each player and the rest of the cards are placed in a pile face down on the table.

The players look at their cards but keep them hidden from other players. The players arrange their cards in family order and if any player has a completed family they place it face up in front of them.

The youngest player starts and play moves in a clockwise direction.

Player 1 asks the player of their choice for one card of one family. (For example. Do you have the daughter of the ghost family?) Player 1 must have at least one card of his requested family already in their hand. If the player asked has the card they must give it to Player 1. If Player 1 wins the card they asked for they continue with their turn. If the player asked does not have the correct card then Player 1 ends their turn and takes a card from the centre pile. It is then the turn of the next player. If at any point a player collects all 4 members of a family they must place the completed family in front of them. The game ends when all the cards have been used and all the families completed. The winner is the player with the highest number of completed families.

Choking hazard.

DJECO