

# GORILLA



5-99 years



3-5 players



45 cards (40 "animal" cards, 1 joker card, 4 "gorilla" cards)



**Aim of the game:** To have no cards left



**Game preparation:** The dealer deals out 6 cards to each player, the rest of the cards represent the stack.

**Rules of the game:** The youngest player puts an "animal" card in the centre of the table. (e.g.: Tiger + Red Bus).

Then it's the next player to put an "animal" card **of the same colour** (e.g.: crocodile + Red Bus) or a card **of the same animal** with another Bus colour (e.g.: Tiger + Blue Bus). If he cannot play, he takes a card.

Then it's the next player's turn to play according to the same rules. If he cannot play, he takes a card.

**PS:** A good draw is played straight away.



## Special cards:

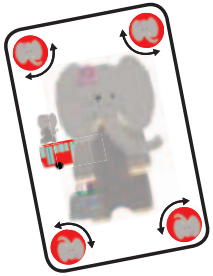
**1 Joker :** this card is put down at any time during his game turn (But it cannot be put down on the last go. The next player puts down an "animal" card of the colour of the Bus of his choice or a "gorilla" card.



**4 "panther" cards:** all the other players pick up a card. You can put another panther card on top of a panther card.



**4 “monkey” cards:** the next player misses a go (when player “A” puts down this card, player “B” doesn’t play, it’s the turn of player “C”).



**4 “elephant” cards:** the game play changes direction. When a player “B” puts down this card, it’s the previous player (“A”)’s turn to play again.



**4 gorilla cards:** these cards are put on top of an “animal” card of the colour of the corresponding Bus or on the Joker card (example: a “gorilla + Yellow Bus” card is put on top of the “Zebra + Yellow Bus” card). As soon as this card has been put down, all the other players must tap on the gorilla. The last player to tap picks up 3 penalty cards and starts again with an “animal” card of his choice (he cannot play a “gorilla” card or the “Joker”).

**PS:** when there are no more cards to pick up, all the cards from the pot except the one on top are shuffled and turned over to represent a new stack.

**End of the game:** When one of the players only has one card in his hand he must say “gorilla” and the game continues. If he forgets to say it, the other players can point it out to him; in this case, he picks up a penalty card and the game continues. If nobody has noticed then all the better for him. The winner is the first player who has no cards left.