## **BATANIMO**

3 to 6 years



36 cards





Aim of the game: to win all the cards.

This battle game was designed for young children.



**Rule of the game:** Deal all the cards. Each player makes a deck with his cards, that he puts face down in front of him.

At the same time the players turn over the first card of their pack. The one who puts down the biggest animal wins the pile.

Sometimes players can put down two cards with animals of the same size. In this case, they must say "Battle". They each put another card on top of their card, this time face down. Then another card face up. The one who put down the last card with the biggest animal wins all the cards from the pile.

Children who don't know how to count can easily spot who wins the pile by comparing the sizes of the animals.

**End of the game:** the winner of the game is the player who ends up with all the cards!!

