

SpidMonsters



For ages 5 and over



2 to 4 players



Contents: 72 cards



Aim: To get rid of all your cards.



Rules of the game:

The dealer deals all the cards to the players, who keep their stacks face down. The players take the first three cards from their stacks and place them face up in a row in front of them. The dealer puts one card face up in the middle of the table. All the players then try to put down a card that matches the card in the centre as quickly as possible.

Matching cards have:

- the same pattern
- the same colour planet
- the same monster

Players can have 3 cards face up in front of them. Each time they put a matching card down on the pile in the centre, they can take another card from the top of their stack and place it face up in front of them. Each time players put a matching card down on the pile in the centre, they have to say how it matches the previous card.

Example 1: Pattern!



Example 2: Planet!



Example 3: Monster!



If none of the players can put down any of their 3 cards, all the players turn over another card from their stack and so on until a playable card is found. The winner is the first person with no cards left.

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