

ABC BOOM



ans years
años Jahre
8-99



Contenu • Contents • Inhalt • Contenido
Contenuto • Inhoud • Innehåll • Indhold
Conteúdo • Игровой комплект

NGWFOV
LSZC BK R
AXHYQIP
UDLTEM x26



GB Game rules



Ages 8 to 99



From 2 to 4 players



10 min.

Includes: 1 board, 42 cards, 26 wooden letters, 14 sticks.

ABC Boom is about dexterity and vocabulary. Players must add letters to the structure without it falling down, as they say a word containing the letter being played.

Aim of the game: To win as many cards as possible.

Setting up: Place the board on the table in the middle of the players. Put the letters and sticks to one side. Shuffle the cards and pile them face down next to the board.

Playing the game: The youngest player starts, then play continues in a clockwise direction. The first player turns over a card and tries to complete the action shown on it:



The player can place down any letter they like.



The player can only place down a letter in the colour shown on the card.



The player must place down the number of sticks shown on the card.



The player can only place down one of the letters shown on the card.

- If the player completes the action, they win the card. They keep this card in front of them and the game moves to the next player.
- If the structure collapses (a letter or a stick falls down) while the player is completing the action, they do not win the card. They also lose a card they won earlier.

Note: Letters and sticks that fall on the board are left where they are. Letters and sticks that fall off the board are removed from the game.

If a player cannot complete an action because there aren't enough letters or sticks left, they forfeit their turn and the game moves to the next player, who draws a new card.

Placing down a letter: As players place down letters, they must say a word containing the letter being played.

On the board: There are 4 spaces on the board for 4 letters: these will act as the base for the structure. If there is a space free, a player can place a letter there. Any letters placed on a free space must be the same colour as the space.

On the structure: Once all the spaces for letters to be placed on the board are full, players must place letters on the structure: either on a letter that has already been set down, or on a stick.

Placing down a stick: Sticks cannot be placed on the board: they can only be balanced across 2 letters. When a player places down a stick, they must say a word that contains the 2 letters that the stick is resting on.

End of the game: The game ends when the deck of cards is all used up. The winner is the player who has won the most cards.

A game by Babayaga

